CS 192 Software Engineering II

Lessons Learned Report

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| **Prepared by: Arthur Yiu**  **Date: Feb. 17, 2017**  **Developer’s Group Name: SYD**  **Project Name: BillDing**  **Sprint Number: 2**  https://github.com/primorskey/CS-191-Project |
| 1. What were the main lessons your team learned in this sprint?   We learned how to interview people about our application to gather user feedback on how to better improve our ui.   1. Describe one example of what went right in this sprint.   We managed to do what we wanted to do this sprint. We were also able to gather user feedback data.   1. Describe one example of what went wrong in this sprint.   The documents were not done.   1. What will you do differently on the next sprint based on your experience working on this current sprint?   Make the documents. |
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